

Year 6 Curriculum Overview			
Reading Read a broad range of genres Recommend books to others Make comparisons within/across books Support inferences with evidence Summarising key points from texts Identify how language, structure, etc. contribute to meaning Discuss use of language, inc. figurative Discuss & explain reading, providing reasoned justifications for views	English Writing Use knowledge of morphology & etymology in spelling Develop legible personal handwriting style Plan writing to suit audience & purpose; use models of writing Develop character & setting in narrative Select grammar & vocabulary for effect Use a wide range of cohesive devices Ensure grammatical consistency	Grammar Use appropriate register/ style Use the passive voice for purpose Use features to convey & clarify meaning Use full punctuation Use language of subject/object Speaking & Listening Use questions to build knowledge Articulate arguments & opinions Use spoken language to speculate, hypothesise & explore Use appropriate register & language	Modern Languages SPANISH Listen & engage <ul style="list-style-type: none">Engage in conversations, expressing opinionsSpeak in simple language & be understoodDevelop appropriate pronunciationPresent ideas & information orallyShow understanding in simple readingAdapt known language to create new ideasDescribe people, places & thingsUnderstand basic grammar, e.g. gender
Computing <ul style="list-style-type: none">Design & write programs to achieve specific goals, including solving problemsUse logical reasoning through Scratch programming Understand computer networks through: <ul style="list-style-type: none">Creating/responding to Blogs –Online communication –Internet using topic based websites Use internet safely and appropriately (e-safety) Music <ul style="list-style-type: none">Use Voice & instruments with increasing accuracy, control and expressionPerform with control & expression solo & in ensemblesImprovise & compose using dimensions of musicListen to detail and recall aurallyUse & understand basics of staff notationDevelop an understanding of the history of music, including great musicians & composers	Art <ul style="list-style-type: none">Use sketchbooks to collect, record, review, revisit & evaluate ideasImprove mastery of techniques such as drawing, painting (every term) collage, print, textiles, digital media and sculpture with varied materials (once a year)Learn about great artists, architects & designers DT <ul style="list-style-type: none">Use research& criteria to develop products which are fit for purposeUse annotated sketches, cross-section diagrams & computer-aided design – 3DtinAnalyse & evaluate existing products and improve own workUse mechanical & electrical systems in own products, including programming to control products Cook savoury dishes for a healthy & varied diet.	Physical Education <ul style="list-style-type: none">Use running, jumping, catching and throwing in isolation and in combinationPlay competitive games, applying basic principlesDevelop flexibility & control in gym, dance & athleticsTake part in Outdoor & Adventurous activitiesCompare performances to achieve personal bests	Music <ul style="list-style-type: none">Perform with control & expression solo & in ensemblesImprovise & compose using dimensions of musicListen to detail and recall aurallyUse & understand basics of staff notationDevelop an understanding of the history of music, including great musicians & composers
History Refer to History Overview	RE Continue to follow locally- agreed syllabus for RE	Geography Refer to Geography Overview	
Science <ul style="list-style-type: none">Earth and SpaceForces (Touch on magnets – recap)Properties and changes of materialsLiving things & their habitats Animals, including humans	Number/Calculation Secure place value & rounding to 10,000,000, including negatives All written methods, including long division Use order of operations (not indices) Identify factors, multiples & primes Solve multi-step number problems Algebra Introduce simple use of unknowns	Mathematics Geometry & Measures Confidently use a range of measures & conversions Calculate area of triangles / parallelograms Use area & volume formulas Classify shapes by properties Know and use angle rules Translate & reflect shapes, using all four quadrants Data Use pie charts Calculate mean averages	Fractions, decimals & percentages Compare & simplify fractions Use equivalents to add fractions Multiply simple fractions Divide fractions by whole numbers Solve problems using decimals & percentages Use written division up to 2dp Introduce ratio & proportion MATHS