Year 1: Curriculum Overview					
Reading Match graphemes for all phonemes Read accurately by blending sounds Read words with very common suffixes Read contractions & understand purpose Read phonics books aloud Link reading to own experiences Join in with predictable phrases Discuss significance of title & events Make simple predictions	English Writing Name letters of the alphabet Spell very common 'exception' words Spell days of the week Use very common prefixes & suffixes Form lower case letters correctly Form capital letters & digits Compose sentences orally before writing Read own writing to peers or teachers		Grammar Leave spaces between words Begin to use basic punctuation: . ?! Use capital letters for proper nouns. Use common plural & verb suffixes Speaking & Listening Listen & respond appropriately Ask relevant questions Maintain attention & participate	Science Biology Differentiate living, dead and non-living Growing plants (water, light, warmth) Basic needs of animals & offspring Simple food chains & habitats Chemistry Identify and compare uses of different materials Compare how things move on different surfaces Physics Electricity	
Number/Calculation Count to / across 100 Count in 1s, 2s, 5s and 10s Identify 'one more' and 'one less' Read & write numbers to 20 Use language, e.g. 'more than', 'most' Use +, - and = symbols Know number bonds to 20 add and subtract one-digit and two-digit numbers to 20, including zero Solve one-step problems, including simple arrays	Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest Begin to measure length, capacity, weight F		Describe position & movement, including half and quarter turns Fractions Recognise & use ½ & ¼	Use a range of materials Use drawing, painting and sculpture Develop techniques of colour, pattern, texture, line, shape, form and space Learn about range of artists, craftsmen and designers	Sing songs Play tuned & untuned instruments musically Listen & understand live and recorded music Make and combine sounds musically
 Design purposeful, functional & appealing products Generate, model & communicate ideas Use range of tools & materials to complete practical tasks Evaluate existing products & own ideas Build and improve structure & mechanisms Cooking and Nutrition: Understand where food comes from Healthy and varied diet 		 Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination Participate in team games Perform dances using simple movement 		 Computing Understand use of algorithms Write & test simple programs Use logical reasoning to make predictions Organise, store, retrieve & manipulate data Communicate online safely and respectfully Recognise uses of IT outside of school 	
		Refer to overview		Geography Refer to overview	